

Senior 2D Artist – Epic Games // March 2021 - Present

My primary role is art directing the 2D Loading Screen art For Fortnite, Lego Fortnite, and other as-of-yet unannounced properties. I select and hire the best illustrators in the world to help us tell our story and look badass doing it.

My secondary role is designing and illustrating marketing graphics and 2D graphics including emoticons and “sprays” that players earn as rewards. I illustrate graphics involving our original 1st-party characters as well as the vast array of 3rd party IPs that Epic Games partners with, including Marvel, Disney, Warner Brothers, DC Comics, & every movie you can think of.

UX/UI Designer – Cisco Systems, Inc // April 2019 - March 2021 (Contract)

Senior Designer on the Global UX team at Cisco, working through the recruiting agency Harte Hanks.

Duties ranged from user studies, site-mapping and wireframing, to creating design systems, high fidelity mockups, and interactive prototypes of websites, apps, and software.

UX/UI Designer and Front-End Engineer – Blue Acorn iCi // September 2018 - April 2019 (Contract)

Full-stack Front-End designer & developer for clients including Spectrum, Moog, and Conduent. Role included performing UI Design and prototyping, heuristic analysis and user studies, site mapping, wireframing, and occasional Front-End Wordpress website development.

Senior Web Designer – Bronto Software, Durham NC // December 2014 - May 2018

Design and develop web and print marketing collateral including logos, whitepapers, t shirts, and infographics.

Design and develop custom responsive wordpress websites including Bronto’s corporate website, blogs, and developers resources site. These sites were redesigned or taken down after the company was acquired by Oracle.

Lead Designer & Front-End Developer – Userlite // March - November 2014

Created logo, comprehensive branding guidelines, and website for Userlite and other related products.

Design & Develop websites for Userlite clients, ranging from national businesses to small non-profits.

Design marketing & investor presentations, social media campaigns.

Senior Art Director – 3Birds Marketing, Chapel Hill NC // May 2012 - March 2014

Manage and delegate tasks for four-person creative department in an extremely fast-paced environment.

Design and develop email, print and social marketing solutions for a wide array of national clients.

Plan and design user interface elements for in-house web-based software products.

Design t-shirts, signage, iconography, and other 3Birds Marketing branded materials.

Senior Web Designer – PHE Inc, Hillsborough NC // January 2008 - May 2012

Design & maintain multiple ecommerce websites, email marketing campaigns, banners, and promotional materials.

Jr Designer – Cranky Creative, Durham NC // 2007 - 2008

Design signage, vehicle wraps, and murals for clients including Pepsi and the USS North Carolina Battleship Museum.

Freelance Designer & Illustrator – andyhuntdesigns.com // 2004 - Present

Design & illustration for clients including Epic Games (2D assets, ui icons, and merchandise for the game Fortnite), Adult Swim, Marvel Entertainment, Disney, Evil Hat Games, Criminal Minds, Cracked.com, Hasbro Inc, and Red Hat and agencies including the Splinter Group, New Media Campaigns, Harte Hanks, and Align Marketing & Technology